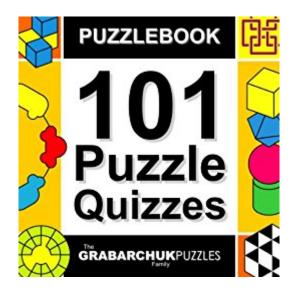
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101 Puzzle Quizzes (Interactive Puzzlebook For E-readers)





Synopsis

Discover the 2nd volume of the Top Rated Puzzlebook: Puzzle Quizzes series, version for e-readers. In this brand-new puzzle collection you will find 101 pictorial, hand-crafted puzzle guizzes in different themes: logic, visual, spatial, counting, geometry, matchstick, coins, searching, and much more. Hot NewsOver 700 000 downloads for the Puzzlebook series! Discover why thousands of Kindle users are addicted to Puzzlebooks.NoveltyAll puzzle guizzes are original creations by the Grabarchuk Family and delivered exclusively for Kindle.InteractivityYou can interactively answer and check a puzzle guiz by clicking the respective answer. Only the correct answer leads to the solution page. Learn more how to play Puzzlebook on different devices. Made Specially for E-readersPuzzlebook works fast on e-readers, graphic is sharp and simple. Images are black-and-white and specially optimized for e-ink devices. Enjoy it in Color and HD Too!Get 101 Puzzle Quizzes HD to enjoy entire new colorful experience playing Puzzlebook on Kindle Fire, Kindle Fire HD, iPad, iPhone, Android, PC, Mac, or other devices using a free Kindle app. For the first time Kindle Puzzlebook contains color high-definition images - four times bigger images compared to the previous version. Now each puzzle looks perfectly sharp and detailed with richer colors.Play Anywhere!Puzzlebook is specially designed for playing on any Kindle e-reader or tablet, as well on any other devices using a free Kindle app. Be sure to play it on different devices for more fun and comfort.RankingThe collection is specially created for all kinds of solvers - beginners, skillful, and experts alike. The puzzles are arranged so that you start with the easiest (*) puzzles and progress to the hardest (*****) puzzles.Happy Puzzling!

Book Information

File Size: 888 KB Publisher: Grabarchuk Puzzles; 1 edition (November 8, 2012) Publication Date: November 8, 2012 Sold by:Â Digital Services LLC Language: English ASIN: B00A4F51Q4 Text-to-Speech: Enabled X-Ray: Enabled Word Wise: Not Enabled Lending: Not Enabled Enhanced Typesetting: Not Enabled Best Sellers Rank: #115,629 Paid in Kindle Store (See Top 100 Paid in Kindle Store) #12 in Kindle Store > Kindle eBooks > Humor & Entertainment > Puzzles & Games > Quizzes #30 in Books > Humor & Entertainment > Puzzles & Games > Quizzes #37 in Kindle Store > Kindle eBooks > Humor & Entertainment > Puzzles & Games > Puzzles

Customer Reviews

The Grabarchuk Family seems to have the corner on puzzle quizzes. For those who have the previous version 100 PUZZLE QUIZZES the stimulus to add to the brainpower and the entertainment has been ignited. Time to move on - and who knows how far this family of puzzle quizzes inventors will take us! One of the many aspects that makes this collection so special is that it is limited to ebook format: the very presence of the puzzles coming through the ether makes the book interactive. Solve a puzzle and be instantly rewarded: a simple click at the bottom of each puzzle quiz takes you - if you're correct in your analysis - to the solution page, and if you blew it, you can stay where you are until you get it right. This is true instant gratification or Beep!Perhaps because of spending quality time with the original 100 Puzzle Quizzes book that makes this collection seem less daunting, or perhaps it is the brain exercise gained form that experience that seems to result in the new book's puzzle quizzes mare accessible - still challenging, but the answer button produces more journeys to the solution page. Or, it may just be an added booster to keep working with the Grabarchuk Family's creations. AND, it may mean they have long-term cerebral efficiency improvement! Grady Harp, December 12

Users will find that this HD version for Tablets of the Grabarchuk 101 Puzzle Quizzes a fun and thought provoking book of puzzles that will entertain families for many hours. All 101 puzzles are original inventions. There are two versions of the puzzles. One is optimized for e-ink kindles. The other is for tablets. Both have the same contents. There is an elaborate introduction and an easy to understand instruction "How to Play the Games." The 101 puzzles are of all kinds and figures: logic, visual, counting, matchsticks, coins, and much more. The puzzles are easy to read and understand, and the solutions to them are easy to find. Each puzzle has from one to five stars indicating how difficult it is. One can go to the list of puzzles and choose which puzzle one wants to try. The following are some examples: The thirty fifth puzzle called Longest Line has three stars. It shows four lines and asks: Which is the longest? Number thirty seven, called Missing Elephant, has three stars. It shows an elephant within a square broken into unit squares and asks: How many unit squares are needed to complete the big square? The 101 puzzle, like five others, has five stars. It is

called Two Spirals. It shows a light colored spiral within a gray one and asks: What is the ratio between the light and dark spirals? It gives four possible answers. See my review of the e-reader model for other examples.

I've worked several of the Puzzlebooks, and I still look forward to the challenge of solving the brainteasers. The puzzles in "101 Puzzle Quizzes" were just as challenging as in the earlier editions, perhaps even a bit more so. The puzzles included a nifty variety of mind exercises that ranged from fairly simple brainteasers to some that required a considerable amount of thought. The first few puzzles were fairly simple, but they steadily increased in difficulty. By the time I got to #18 ("3-Dot Lines"), my brain was getting a real workout, and this was only a 2-star difficulty (puzzles start at 1 star and go to 5 stars as the difficulty increases). It was an enjoyable workout, I must say. Every puzzle is shown in the table of contents, and you can go directly to any puzzle without having to go through them sequentially. There were a number of different types of puzzles, most of them fitting into the categories of visual, spatial relationships, counting, and geometry. I've seen similar types of puzzles on intelligence tests, so these would probably be a good warm-up for such a test. I know very little about the workings of the brain, but I think these puzzles would give your mind some stimulating mental exercise, since many of the puzzles require unconventional thinking to solve. played 101 Puzzle Quizzes HD on my Kindle Fire HD (7") tablet, where the controls were intuitive and simple to learn. On the HD, the puzzles were in color, in contrast to the black and white graphics of the e-ink version.

Users will find that this Grabarchuk 101 Puzzle Quizzes designed for e-readers is a fun and thought provoking book of puzzles that will entertain families for many hours. All of the puzzles are original inventions. There are two versions of the puzzles. One is optimized for e-readers and the other is for HDs. Both have the same contents. There is an elaborate introduction and an easy to understand instruction "How to Play the Games." The 101 puzzles are of all kinds and figures: logic, visual, counting, matchsticks, coins, and much more. The puzzles are easy to read and understand, and the solutions to them are easy to find. Each puzzle has from one to five stars indicating how difficult it is. One can go to the list of puzzles and choose which puzzle one wants to try. The following are some examples: The first, which has one star, indicating it is the easiest, is called car beads. It shows four sets of beads and asks: three of the four beads are identical. Which one differs? The third, with one star shows a star and a frame and asks: which shape has a bigger area, the star or the frame? Or are they equal? The eleventh puzzle is the first with two stars. It shows four fences

and asks: Which fence does not belong? See my review of the HD model for other examples.

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